



Two year Curriculum Overview Key Stage 2

SUBJECT	First Year 2024/25						Second Year 2025/26					
	Autumn 2024		Spring 2025		Summer 2025		Autumn 2025		Spring 2026		Summer 2026	
SCIENCE	Rocks Rocks and Soils States of Matter States of Matter		Plants Plant reproduction Making Connections How does wind force affect seed dispersal?		Electricity Electricity and Circuits Living Things and Their Habitat Classification and changing habitats		Light Light & Shadow Sound Sound and Vibrations		Forces and Magnets Forces and Space Animals Including Humans Movement and Nutrition		Animals Including Humans Digestion and Food Making Connections How does food affect muscle fatigue?	
HISTORY	Romans		How have children's lives changed?		Egypt		What changed in Britain after the Anglo-Saxon invasion?		Windrush		British History Heroes	
GEOGRAPHY	Our European Neighbours		Where Does Our Food Come From?		Village Settlers		In the Desert		Countries of the World		Earning a Living	
ART& DESIGN	Autumn Art		Fruit & Vegetables		Bodies		Insects		European Art		British Art & Artists	
D.T.	Food Technology		Greenhouses		Moving Monsters		Packaging		Alarms		Pencil Cases	
R.E. Identities, meanings, values. The RE Agreed Syllabus, 2024-2029 Bedford Borough, Central Bedfordshire and Luton	L2.1 Where, how & why do people worship? L2.2 Why do some people think life is like a journey? How & why do people mark significant events of life?		L2.3 What is the 'Trinity' and why is it important to Christians L2.5 Why do Christians call the day Jesus died "Good Friday" ?		L2.4 What kind of world did Jesus want? L2.6 How do festivals & family life show what matters to Jewish people?		L2.7 How is faith expressed in Hindu communities & traditions? L2.8 How is faith expressed in Sikh communities & traditions?		L2.9 How do festivals & worship show what matters to Muslim people? L2.10 For Christians, what was the impact of Pentecost?		L 2.11 What are the deeper meanings of festivals? L2.12 How and why do people try to make the world a better place?	
P.E. Swimming - summer term (if appropriate)	Dance - Romans Football Skills	Parkour	Gymnastics Circuit Training	Target Games Bat & Ball	Athletics Yoga	Throwing & Catching Orienteering	Hockey Cricket	Parkour	Badminton Circuit Training	Gymnastics Dance - The Rainforest	Invasion Games	Athletics
COMPUTING Including: Using technology safely and respectively	Data & Information - Branching Databases	Creating Media - Desktop Publishing	Events & Actions in Programs	Computing Systems & Networks The Internet	Creating Media - Audio Production	Programming A - Repetition in Shapes	Data & Information - Data Logging	Creating Media - Photo Editing	Programmi ng B - Repetition in Games	Computing Systems & Networks	Stop frame Animation	Sequencing Sounds
FRENCH	Getting To Know You <i>Where in the world?</i>		Food, Glorious Food <i>On The Move</i>		Our School <i>All Around Town</i>		All About Me <i>Gone Shopping</i>		Family & Friends <i>Holidays & Hobbies</i>		What's The Time? <i>Time</i>	
MUSIC	The Romans Adapting and transposing motifs	The Vikings Developing singing technique	South Africa Instrumental lessons	Rivers Changes in pitch, tempo and dynamics	Rock and Roll	Hanami Festival Haiku, music and performance	Rainforests Body and tuned percussion	Mountains Creating composition in response to an animation	Ballads	South America Samba and carnival sounds and instruments	Jazz	Caribbean Instrumental lessons
PSHE/British Values	Think Positive (1)	One World (3)	Growing Up (1)	Be Yourself	Diverse Britain	Digital wellbeing	Safety First (1)	TEAM (2)	Aiming High (3)	It's My Body (1)	VIPs (2)	Money Matters (3)